



3.a. Role play scenarios

Ricky did think!

Re enact scenes from the DVD where Ricky has had to make a choice - BUT - this time he chooses to 'think' before he acts and behaves in an appropriate and positive way. Finish by showing Ricky being rewarded for his good behaviour e.g. a happy day out in the park with his little sister, getting a new game for his Nintendo DS, having a certificate for good behaviour from school.

Mum and Dawn meet

Lucy and her mum get off the bus and bump into Dawn just outside her Dad's house. Dawn says she is glad she has met Ricky's mum because she has a lot of things she wants to say. What happens next?

Grounded

Ricky is very fed up! He has been grounded by his mum because of the anti-social behaviour warning letter. His school friends call round to ask him to go to youth club. What happens next?

The broken bottle

Imagine that Ricky can go back in time to when he was out in the park with his friend. His friend tries to encourage him to throw the glass bottle. What should Ricky do next?

The big telling off!

Ricky and his friend are kicking a football about in the lane. They use a wall to play against. After a few minutes an old man comes around the corner and starts telling them to clear off and that he has had enough and is going to call the police. What do you think happens next?



